Natasha Patel

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EDUCATION

RUTGERS UNIVERSITY - New Brunswick, NJ

January 2025 - December 2026

Master of Business and Science (MBA + MS) Concentration: User Experience Design (UXD)

RUTGERS UNIVERSITY - New Brunswick, NJ

September 2018 - May 2022

Bachelor of Science Major: Exercise Science

PROFESSIONAL EXPERIENCE

PACT | Rutgers MBS Externship Program Lead UI/UX Design Extern September 2025 - December 2025

- Led a team of externs to develop cohesive end-to-end user flows across the site, ensuring visitors could easily locate resources, understand PACT's mission, and engage with key content.
- Established the **core structure and layout of PACT's WordPress site**, organizing content and navigation into a clear, user-centered framework that supports intuitive browsing.
- Designed **iterative page layouts** and components within **WordPress**, refining visual hierarchy, branding alignment, and overall site usability.

NETELIXIR | Rutgers MBS Externship Program UI/UX Design Extern

May 2025 - August 2025

- Performed a comprehensive **UX audit of LXRInsights AI-Powered dashboard** using **heuristic evaluation**, identifying **12+ friction points** and proposing design optimizations to improve information clarity and dashboard navigation.
- Created **annotated wireframes** and **actionable recommendations** based on research findings, aligning design suggestions with both **user needs and business goals**.
- Partnered with a cross-functional team of 3 externs to present UX findings and a redesigned dashboard concept to NetElixir mentors and marketing professionals, receiving strong feedback on the usability improvements.

ACADEMIC PROJECTS

RUTGERS KNIGHTLIFE COMMUNITY APP | MBS Design Course Project

May 2025

- UI/UX Designer
- Collaborated with a team of designers in **ideation**, **concept development**, and **prototyping**, incorporating **usability testing** to refine design solutions and create a more intuitive user experience.
- Led research by distributing surveys to 30+ students and conducting 10+ user interviews to identify key engagement needs, informing design decisions.
- Executed a usability evaluation, designed 8+ wireframes and 2 interactive prototypes in Figma, and applied usability principles (e.g., system status visibility, user control) to streamline navigation.

SKILLS

User Research: Usability Testing, Surveys, User Interviews, Focus Group Interviews, User Journey Mapping, User Personas, Information Architecture, Heuristic Evaluation, Competitive Analysis, Site Mapping

Design: User Experience Design, User Interface Design, Interaction Design, Visual Design, Prototyping, Wireframing, User Task Flow, Style Guide, Accessibility Design, Responsive Web Design, AI-Driven Design

Design Tools: Figma, Adobe XD, Sketch, Miro, HTML, Google Suite, Microsoft Office Suite